

# Learning Design for: Visiting an online museum

## Context

Topic: Art

Total learning time: 180

Number of students: 21

Description: before the visit the students have to discuss and choose the section of the museum they want to visit. During the visit they have to collect information about the pictures present in their own section. After the visit, in the classroom, they are divided into 3 groups. We ask each group to guess the story painted in each picture chosen. The role of the teacher is to facilitate learning and to guide the students. After the end of the activities, each group presents its work.

## Aims

1) Linguistic skills in English language and vocabulary enrichment 2) Acquisition of artistic and historical knowledge 3) Working in groups 4) Using ICT tools to present students' work.

## Outcomes

Knowledge (Knowledge): learn from website

Critique (Analysis): develop of critical thinking

Synthesis (Synthesis): create their own work

## Teaching-Learning activities

### I enrich myself inside a museum.

*Production : 60 minutes 7students Tutor is available*

They have to tell the history they have imagined.

*Produce 60 minutes 7 students Tutor is available*

A group of 7 students tell the group the real history of the picture. They present it to the class.

*Produce*                      *60 minutes*    *7 students*    *Tutor is available*

A group of 7 students tell about the historical period when the pictures was realised and the artistic characteristics according to the period. They present it to the class.